



# INTERNATIONAL KICKBALL FEDERATION®

## Official Sanctioning Body of Kickball®

### Rules Snapshot

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#### The Game:

- ◆ Individual leagues may have variances that differ from the following rules, check your league website for more information. League Managers may make adjustments as needed.
- ◆ Regular season games are 6 innings or 60 minutes from scheduled start time, whichever occurs first.
- ◆ Only officially registered players and for that specific team may play and must wear an official league shirt.
- ◆ The pitching mound is eight (8) foot circle with the pitcher's plate in the center of the pitching mound.
- ◆ Only team captains may air a grievance with the referee, once the referee says the decision is final, the discussion concludes and play shall continue in a sportsmanlike manor.
- ◆ If a kicker is injured during a kick, the substitute kicker shall continue using the injured player's ball count.
- ◆ Once a team has completed the kicking order one time, no new kickers may be added to the kicking order. Late arriving players may be added to the kicking order and must be added to the end of the kicking order unless already included in the lineup. Not all players in the kicking order are required to be fielders.

#### Fielding:

- ◆ 11 fielders maximum, 8 minimum (4 male & 4 females minimum at anytime on the field)
- ◆ The pitcher shall begin the act of pitching completely within the portion of the pitching mound that is behind the pitcher's plate.
- ◆ A pitch that is not made by hand, a quick pitch (*not allowing the kicker time to setup*) or a pitcher that does not begin the act of pitching completely within the portion of the pitching mound that is behind the pitcher's plate shall be considered a ball.

- ◆ A fair fly ball will be judged according to the relative position of the ball and the foul line when it is touched or hits the ground, whichever occurs 1st.
- ◆ A ball hitting the fence or referee is not necessarily a dead ball. They are considered part of the field unless the ball gets tied up in equipment or hits anyone other than a referee; in that case the ball is dead.
- ◆ The strike zone is when any part of the ball is, within, One (1) foot to all sides. It must be below One (1) foot in height until the pitched ball reaches a kicker in the kicking box. The ball must bounce twice before home plate otherwise it is a ball unless the kicker attempts a kick.
- ◆ 3 fouls is an out, 4 balls is a walk, fouls & strikes are separate counts.
- ◆ Off-sides is when a fielder crosses the 1<sup>st</sup> / 3<sup>rd</sup> base line before the ball is kicked or if the catcher passes the kicker before it is kicked.
- ◆ For an Off-sides infraction by a team during the game, a warning shall be given to that team and a ball shall be awarded to the kickers count. However if the ball is kicked, the kicker shall have the option of taking a ball in the count or taking the outcome of the kick after play ends.
- ◆ Upon each subsequent off-sides infraction of any kind by the same team during the game, the kicker shall have the option of a walk or being awarded first base with all forced runners advancing.
- ◆ Fielders may throw the ball at a runner to get them out, however if it hits the runner on the head or neck, the runner is safe and play stops. If a runner is sliding into base or ducking to avoid getting hit they are out if it hits them in the head or above, unless the ref calls unsportsmanlike conduct on the fielder.
- ◆ Play is considered dead when the ball is in control by the pitcher anywhere on the 8' pitching mound. If at that point play is still live, runners may continue to the base they are running too at their own risk and will have to go back to the previous base if they stop their forward motion at any time.

### **Kicking/Running:**

- ◆ All players must kick in the original kicking order which becomes final at the start of the game.
- ◆ The kick must occur while the entire planted foot is within the kicker's box; see diagram below.
- ◆ Kicks may be made with any part of the leg ***below the waist***; (knee kicks are allowed)

- DIAGRAM 2**  
**THE KICKER'S BOX**



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